









# Ultimate Mortal Kombat 3

## Move and Finishers List

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### Legend

- **LK** = LowKick =  ( B )
- **LP** = LowPunch =  ( A )
- **HP** = HighPunCh =  ( X )
- **HK** = HighKick =  ( Y )
- **Block** = RT or RB
- **RuN** = LT or LB
- **F** = Forward = 
- **B** = Backward = 
- **U** = UP = 
- **D** = DOWN = 

.....  
.....

### Finishers

if you enemy runs out of health after the last round you can finish him by doin a last davasting action.all finishers require the correct button combination and the correct distance to the oponent

#### FATALITY:

a move to finaly deafeat your enemy .

#### Stage Fatality:

This type of Fatality can only be performed on 4 stages(Saho Kahn's Tower, The Pit III, The Subway and Scorpion's Lair). In order to perform this fatalily defeat your opponent on one of the selected stages and perform the button combination. All Stage Fatalities are performed in the Close position.

to choose a stage enter the code belong to the stage.look in the secrets Kombat code section for cdes

#### Friendship:

with this move you can do something nice to your opponent.**To perform a Friendship, you must not Block in the winning round.**

### Babality:

Turn your opponent into a whiny baby. **To perform a Babality, you must not Block in the winning round.**

### Mercy:

This moves gives your opponent a little health back so he can come back into the Fight .Also a **Mercy is required to do a Animality** .**In order to do a Mercy you have to win on your third round** and perform the following combination: Hold Run(Down, Down) Release Run.(past sweep distance)

### Animality:

you turn into an Animal and Finish your opponent off. a **Mercy is required to do a Animality** .**In order to do a Mercy you have to win on your third round** and perform the following combination: Hold Run(Down, Down) Release Run..(past sweep distance)

.....

## Move-List



### KITANA

\*Fan Toss: →, →,  + 

Fan Lift: ←, ←, ←, 


Square Wave Punch: ↓, ←, 

Fatality 1: Kiss of Death LT,LT,RT,RT,  (close)

Fatality 2: Fan Decapitation ←, ↓, →, →,  (close)

Animality: Rabbit ↓, ↓, ↓, LT (one step)

Friendship: Bubbles ↓, ←, →, →, 





Babality: →, →, ↓, →, 

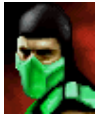
Pit: →, ↓, ↓, 

### Kombos:

(3) Fan Lift, Jump Kick, Air Fan Toss, Square Wave

(4) , , , ← + 

(4) , , ← + , → + 



## REPTILE

Acid Spit: →, →,

Fast Forceball: →, →, +

Slow Forceball: ←, ←, +

Elbow Dash: ←, →,

Slide: ← + + RT +

Invisibility: ↑, ↓,

Fatality 1: Body Snack ←, →, ↓, RT (one jump)

Fatality 2: Acid Puke →, →, ↑, ↑, (sweep)

Animality: Chimpanzee ↓, ↓, ↓, ↑, (close)

Friendship: Reptile In The Box ↓, →, →, ←, (close)

Babality: →, →, ←, ↓,

Pit: LT, RT, LT, RT, RT

### Kombos:

(3) , , ← +

(4) , , , ← +

(8) , , ↓ + , Fast Forceball, , , Jump Kick, Slide

(8) Forceball, , , Fast Forceball, , , Jump Kick, Slide



## SONYA BLADE

Ring Toss: ↓, →,

Leg Grab: ↓ + + RT

Square Wave Punch: →, ←,

Upward Bicycle Kick: ←, ←, ↓,

Fatality 1: Kiss of Death ←, →, ↓, ↓, LT (anywhere)

Fatality 2: Purple Haze hold LT + RT ↑, ↑, ←, ↓ (half-full screen)

Animality: Hawk hold ←, →, ↓, → rel. (close)

Friendship: Flowers ←, →, ←, ↓, LT

Babality: ↓, ↓, →,

Pit: →, →, ↓,

### Kombos:

(3) , , ← +

(3) Bicycle Kick, Sweep, Leg Grab

(6) , , , , , ← +

(7) , , , , ↑ + , Jump Kick, Leg Grab



# JAX

Missile: ←, →,

2 Missiles: →, →, ←, ←,

Dash Punch: →, →,

Gotcha Grab: →, →,

Ground Pound: hold 3 sec. rel.

Back Breaker: RT in air

Repeated Slams: rapidly after Throw

Fatality 1: Arm Blades ↑, ↓, →, ↑, RT (close)

Fatality 2: Giant Stomp LT, RT, LT, LT, (far)

Animality: Lion hold →, →, ↓, → rel. (close)

Friendship: Jump Rope , LT, LT,

Babality: ↓, ↓, ↓,

Pit: ↓, →, ↓,

## Kombos:

(3) , , ← +

(7) , , ↓ + , , RT, , ← +



## NIGHTWOLF

Arrow: ↓, ←,

Hatchet Uppercut: ↓, →,

Shadow Charge: →, →,

Projectile Shield: ←, ←, ←,

Fatality 1: Enlightenment ↑, ↑, ←, →, RT (close)

Fatality 2: Lightning Hatchet ←, ←, ↓, (far)

Animality: Wolf →, →, ↓, ↓ (close)

Friendship: Raiden Morph, MK2 Drop LT,LT,LT, ↓ (past sweep)

Babality: →, ←, →, ←,

Pit: LT,LT,RT

### Kombos:

(3) , , ← +

(8) , , , , Hatchet, Hatchet, Jump Kick, Sweep



# JADE

Boomerang: ←, →,

Upward Boomerang: ←, →,

Downward Boomerang: ←, →,

Returning Boomerang: ←, ←, →, (if it misses opponent)

Shadow Kick: ↓, →,

Projectile Shield: ←, →,

Fatality 1: Staff Impale LT,LT,LT,RT,LT (close)

Fatality 2: Stomach Shaker ↑,↑,↓, →, (close)

Animality: Kat →,↓, →, →, (close)

Friendship: Pogo Stick ←, ↓, ←, ←,

Babality: ↓, ↓, →, ↓,

Pit:

## Kombos:

(4) , , ↓ + , ↓ +

(4) , , , ← +

(7) , , ↓ + , , , ← + , ← +



# SCORPION

Spear: ←, ←,

\*Teleport Punch: ↓, ←,

Air Throw: RT in air

Fatality 1: Toasty!! ↓, ↓, ↑, (one jump)

Fatality 2: \*\*\* Raiser →, →, ↓, ↑, LT (close)

Animality: Penguin →, ↑, ↑, (close)

Friendship: Skull In The Box ←, →, →, ←, (close)

Babality: ↓, ←, ←, →,

Pit: →, ↑, ↑,

## Kombos:

(3) , , ↑ +

(4) , , , ← +

(4) , , ,

(3+) Jump Kick, Teleport Punch, Spear, Kombo





# KANO

Knife Throw: ↓, ←,

Knife Uppercut: ↓, →,

Cannon Ball: hold 3 sec. rel.

Upward Cannon Ball: →, ↓, →,

Grab and Choke: ↓, →,

Air Throw: RT in air

Fatality 1: Skeleton Pull hold →, ↓, ↓, → rel. (close)

Fatality 2: Eye Laser , RT, RT, (sweep)

Animality: Spider hold RT, RT, RT rel. (close)

Friendship: Bubble Gum , LT, LT,

Babality: →, →, ↓, ↓,

Pit: ↑, ↑, ←,

## Kombos:

(5) , , , , ← +



(6) , , ↓ + , ↓ + , Jump Kick, Cannon Ball






# MILEENA





\*Sai Shot: hold  2 sec. rel. 

Teleport Kick: , , 

Roll: B,B, , 

Fatality 1: Man Eater , , , ,  (close)

Fatality 2: Nail Spit , , , ,  (far)

Animality: Skunk , , , ,  (close)

Friendship: Pretty , , , , 

Babality: , , , , 

Pit: , , , 

## Kombos:

(4) , , , , , , , 

(4) , , , , , 

(6) , , , , , , , , , 

(7) , , , , , , , , Jump Kick, Air Sai Shot



# ERMAC

Fireball: ↓, ←, 🟢

\*Teleport Punch: ↓, ←, 🔵

Telekinetic Slam: ←, ↓, ←, 🟡

Fatality 1: Uppercut Decapitation LT,RT,LT,LT, 🟡 (close)

Fatality 2: Telekinetic Massacre ↓, ↑, ↓, ↓, ↓, RT (sweep)

Pit: LT,LT,LT,LT, 🔴

## Kombos:

(4) 🟡, 🟡, 🔴, ← + 🟡

(5) 🔵, 🔵, ← + 🟢, 🟡, 🔴

(6) 🔴, 🟢, Slam, 🔵, 🔵, Jump Kick, Sweep

(7) 🔵, 🔵, ← + 🟢, ↓, → + 🟢, Jump Kick, Sweep



## CLASSIC SUB-ZERO

Freeze: ↓, →,

Ground Freeze: ↓, ←,

Slide: ← + + RT +

Fatality 1: Head Rip ↓, ↓, ↓, →, (close)

Pit: →, ↓, →, →,

### Kombos:

(5) , , , ← + , → +

(6) , , ↓ + , ↓ + , Jump Kick, Slide

(6) Freeze in air, , , Freeze, , , Jump Kick, Slide

(1+) Jump Kick, Ground Freeze, Jump Punch, Kombo



# SUB-ZERO

Freeze: ↓, →,

Ice Shower: ↓, →,

\*Ice Clone: ↓, ←,

Slide: ← + + RT +

Fatality 1: Body Breaker RT, RT, LT, RT, LT (close)

Fatality 2: Ice Breath ←, ←, ↓, ←, LT (sweep)

Animality: Polar Bear →, ↑, ↑ (close)

Friendship: Snowman , LT, LT, ↑

Babality: ↓, ←, ←,

Pit: ←, ↓, →, →,

## Kombos:

(6) , , , , , ← +

(6) Freeze in air, , , Freeze, , , Jump Kick, Slide



## SEKTOR

Missile: →, →,

Heat-Seeker: →, ↓, ←,

\*Teleport Uppercut: →, →,

Fatality 1: Compactor , LT, LT, RT (sweep)

Fatality 2: Flame Thrower →, →, →, ←, RT (far)

Animality: Bat →, →, ↓, ↑ (close)

Friendship: Ring the Bell LT, LT, LT, ↓ (past sweep)

Babality: ←, ↓, ↓, ↓,

Pit: LT, LT, LT, ↓

### Kombos:

(4) Heat-Seeker, Teleport Uppercut, Walk in , Missile

(5) , , ↓ + , Walk in , Missile

(5) , , , , ← +



# SINDEL

Fireball: →, →,

Air Fireball: ↓, →, in air

Shriek Wave: →, →, →,

Levitate: ←, ←, →,

Fatality 1: Death Shriek LT,RT,RT,LT+RT (close)

Fatality 2: Hair Spin LT,LT,RT,LT,RT (sweep)

Animality: Wasp →, →, ↑, (anywhere)

Friendship: Field Goal LT,LT,LT,LT,LT, ↑

Babality: LT,LT,LT, ↑

Pit: ↓, ↓, ↓,

## Kombos:

(3) , , ←+

(5) , , , ,

(6) , , , ↓+, Jump Kick, Air Fireball



## KURTIS STRYKER

High Grenade: ↓, ←,

Low Grenade: ↓, ←,

Nightstick Toss: →, →,

Nightstick Trip: →, ←,

Gun: ←, →,

Fatality 1: Bomb ↓, →, ↓, →, RT (close)

Fatality 2: Tazer →, →, →, (far)

Animality: T-Rex LT,LT,LT,RT (sweep)

Friendship: Crossing Guard ,LT,LT,

Babality: ↓, →, →, ←,

Pit: →, ↑, ↑,

### Kombos:

(8) , , , , Gun, Walk in , , Nightstick Toss





# CYRAX

Close Bomb: hold

Far Bomb: hold

Energy Net:

\*Teleport:

Air Throw: to Throw (opponent must be in air)

Fatality 1: Helichopper (anywhere)

Fatality 2: Self Destruct (close)

Animality: Shark (close)

Friendship: Dance

Babality:

Pit:

## Kombos:

(3)

(3)

(6)



# KUNG LAO

Hat Throw: ←, →,

Dive Kick: ↓ + in air

Spin Shield: →, ↓, →, LT

Teleport: ↓, ↑ Punch or Kick

Fatality 1: Spin of Death LT,RT,LT,RT, ↓ (anywhere)

Fatality 2: Hat Boomerang →, →, ←, ↓, (sweep)

Animality: Cheetah LT,LT,LT,LT,RT (close)

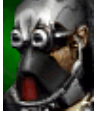
Friendship: Hat Frisbee LT, ,LT, (past sweep)

Babality: ↓, →, →,

Pit: ↓, ↓, →, →,

Kombos:

(8) Teleport Punch, , , , , , , ← +



# KABAL

\*Fireball: ←, ←,

Tornado Run: ←, →,

Ground Razor: ←, ←, ←, LT

Fatality 1: Head Inflation ↓, ↓, ←, →, RT (sweep)

Fatality 2: Soul Scream LT, RT, RT, RT, (close)

Animality: Rhino Bones hold →, →, ↓, → rel. (close)

Friendship: Marshmallow Roast LT, , LT, LT, ↑ (past sweep)

Babality: LT, LT,

Pit: RT, RT,

## Kombos:

(6) , , , , , ← +

(6) , , , , ↓ + , ↓ +

(7) , , , , ↓ + , Jump Kick, Air Fireball

(3+) Jump Kick, Tornado Run, Ground Razor, Kombo



# SHEEVA

Fireball: ↓, →, 🔵

Teleport Stomp: ↓, ↑

Ground Stomp: ←, ↓, ←, 🟡

Fatality 1: Ground Pound →, ↓, ↓, →, 🟢 (close)

Fatality 2: Skinner hold 🟡 ←, →, → rel. 🟡 (close)

Animality: Scorpion LT, RT, RT, RT, RT (close)

Friendship: Plate Spin →, →, ↓, →, 🔵

Babality: ↓, ↓, ↓, ←, 🟡

Pit: ↓, →, ↓, →, 🟢

## Kombos:

(2) Throw, Uppercut

(7) 🔵, 🔵, 🟢, → + 🔵, Walk in 🔵, 🔵, Fireball

(7) 🔵, 🔵, 🟢, 🟡, 🟡, 🔴, ← + 🟡



## SHANG TSUNG

Flaming Skull: ←, ←,

2 Flaming Skulls: ←, ←, →,

3 Flaming Skulls: ←, ←, →, →,

Skulls from \*\*\*: →, →, ←,

### Morphs:

Kitana: →, ↓, →, LT

Reptile: LT, RT, RT,

Sonya: ↓, ↑, LT, ↑, ↑, RT

Jax: →, →, ↓,

Nightwolf: ↑, ↑, ↑

Jade: →, →, ↓, ↓, RT

Scorpion: ↓, ↓, →,

Kano: ←, →, RT

Mileena: LT, RT, (UKK)

Ermac: ↓, ↓, ↑ (UKK)

Classic Sub-Zero: RT, RT, LT, LT (UKK)

Sub-Zero: →, ↓, →,

Sektor: ↓, →, ←, LT

Sindel: ←, ↓, ←,

Stryker: →, →, →,

Cyrax: RT, RT, RT

Kung Lao: LT, LT, RT, LT

Kabal: , RT,

Sheeva: hold →, ↓, → rel.

Liu Kang: 360° ←

Fatality 1: Spike Slam hold ↓, →, →, ↓ rel. (close)

Fatality 2: Soul Steal hold LT, RT, LT, RT rel. (close)

Animality: Snake hold LT, LT, LT rel. (sweep)

Friendship: Joust , LT, LT, ↓

Babality: LT, LT, LT,

Pit: ↑, ↑, ←,

**Kombos:**

(3) 🟡, 🟡, ⬅️ + 🟡

(4) Skulls from \*\*\*, Uppercut

(5) 🔴, 🔵, 🔵, 🟢, ⬅️ + 🟡



# LIU KANG

\*High Fireball: →, →,

Low Fireball: →, →,

Dragon Kick: →, →,

Bicycle Kick: hold 3 sec. rel.

Fatality 1: Flame Engulf →, →, ↓, ↓, (anywhere)

Fatality 2: MK1 Drop ↑, ↓, ↑, ↑, RT + LT (anywhere)

Animality: Dragon ↓, ↓, ↑ (close)

Friendship: Dragon Shadow Puppet LT, LT, LT, ↓ + LT

Babality: ↓, ↓, ↓,

Pit: LT, RT, RT,

## Kombos:

(6) , , ← + , Jump Kick, Air Fireball, Dragon Kick

(7) , , RT, , , ,



## SMOKE

Spear: ←, ←,

\*Teleport Uppercut: →, →,

Air Throw: RT in air

Invisibility: ↑, ↑, LT

Fatality 1: Earth Bomb ↑, ↑, →, ↓ (far)

Fatality 2: Throat Bomb hold LT + RT ↓, ↓, →, ↑ (sweep)

Animality: Bull ↓, →, →, RT (far)

Friendship: Horn LT, LT, LT, Y (far)

Babality: ↓, ↓, ←, ←,

Pit: →, →, ↓,

### Kombos:

(3) , ,

(5) , , , ,

(4+) Jump Kick, Teleport Uppercut, Walk in , Spear, Kombo





# HUMAN SMOKE

Spear: ←, ←, 🟢

\*Teleport Punch: ↓, ←, 🔵  
Air Throw: RT in air

Fatality 1: Uppercut Decapitation LT,RT,LT,LT, 🟡 (close)

Babality: ↓, ←, ←, →, 🔵

Pit: →, ↑, ↑, 🟢

## Kombos:

(3) 🔵, 🔵, ↑ + 🟢

(4) 🔵, 🔵, 🟡, ← + 🟡

(4) 🟡, 🟡, 🔴, ← + 🟡

(3+) 🟡, ← + 🟢, Spear, Kombo

## Secrets :

### RANDOM SELECT

Up+A-button at Select Your Fighter screen

### KOMBAT KODES

enter the following codes befor a battle starts in the versus screen

- first number A button player 1
- secont RB player 1
- third B button player 1
- fourth A button player 2
- fifth RB playerr 2
- sixth B button player 2

Varied Gameplay:

1/4 Energy Player 1: 707-000

1/4 Energy Player 2: 000-707

1/2 Energy Player 1: 033-000

1/2 Energy Player 2: 000-033

Randper Kombat: 444-444

Blocking Disabled: 020-020

Throwing Disabled: 100-100

Dark Fighting: 688-422

Unlimited Run: 466-466

Invisible Energy Bar: 987-123

Psycho Kombat: 985-125

Galaga: 642-468

Silent Kombat: 300-300

Sans Power (UNIKORIV REFERRI): 055-550

Fast Uppercut Recovery: 788-322

4 Player 2 on 2 Kombat:

Explosive Kombat: 227-227

Explosive Kombat/ Throwing Disabled: 022-220

Winner Of Round 1 Fights:

Shao Kahn: 033-564

Motaro: 969-141

Human Smoke: 205-205

Noob Saibot: 769-342

Kombat Zone:

The Pit 3: 820-028

Shao Kahn's Tower: 091-190

The Subway: 880-088

The Street: 079-035

The Graveyard: 666-333

The Temple: 600-040

The Bridge: 077-022  
The Rooftop: 343-343  
The Soul Chamber: 123-901  
The Balcony: 880-220  
\*\*\*: 666-444  
The Cavern: 004-700  
The Desert: 330-033  
The Waterfront: 002-003  
Noob's Dorfen: 050-050  
Portal Pit (SCISLAC BUSOREZ): 933-933

Text Messages:

There Is No Knowledge That Is Not Power: 123-926  
No Fear=EB Button, Skydive, Max Countdown: 282-282  
Hold Flippers During Casino Run: 987-666  
Version Check: 999-999  
Throwing Encouraged: 010-010  
Go See The Mortal Kombat Live Tour!: 550-550  
Don't Jump At Me: 448-844  
Skunky!!: 122-221  
Watcha Gun Do?: 004-400  
Rain Can Be Found At The Graveyard: 717-313

PLAY AS HUMAN SMOKE

Select Cyber Ninja Smoke, then before any round begins, press and hold the buttons until Human Smoke appears.

Player 1: hold Left+HP+HK+BL+RN  
Player 2: hold Right+HP+HK+BL+RN

CRISPY!!

Hold the indicated buttons during the \*\*\* "Pit" Fatality  
Hold both HP buttons to hear Dan Forden say Crispy!!  
Hold both RN buttons to hear Shao Kahn say Crispy!!

### Infeckta's guide to unlocking UMK3's, secret characters

Well a few people have been wondering how to unlock the three hidden characters in Ultimate Mortal Kombat 3, and so I decided to throw together a little guide.

1. First of all, you're going to need two control pads.
2. Activate your second control pad and enter arcade mode, with any character, and on any difficulty setting.
3. Lose your first match and allow the timer to count all the way down.

4. After the timer hits zero, you'll be taken to a screen, where you will be able to enter codes. Each block in here corresponds with a button on the Xbox 360 control pad. You'll have 10 seconds to enter the code that you wish, so you'll have to be quick.

5. You have to hit each button on your control pads, in correspondence with the number at the side.

### **To unlock 'Classic Sub-Zero'**

#### **Control Pad 1**

**Y:** 8  
**A:** 1  
**RB:** 8  
**B:** 3  
**X:** 5

#### **Control Pad 2**

**Y:** 8  
**A:** 1  
**RB:** 8  
**B:** 3  
**X:** 5

The combination is the same for both control pads, it's kind of tricky to hit the same combination at the same time on two different pads though.

### **To unlock 'Ermac'**

#### **Control Pad 1**

**Y:** 1  
**A:** 2  
**RB:** 3  
**B:** 4  
**X:** 4

#### **Control Pad 2**

**Y:** 4  
**A:** 4  
**RB:** 3  
**B:** 2  
**X:** 1

The combination to unlock Ermac is by far the trickiest of the three, as the number of times that you have to hit the buttons on each control pad is different.

## **To unlock 'Milena'**

### **Control Pad 1**

**Y:** 2

**A:** 2

**RB:** 2

**B:** 6

**X:** 4

### **Control Pad 2**

**Y:** 2

**A:** 2

**RB:** 2

**B:** 6

**X:** 4

Just like Sub-Zero's, the combination is the same for both control pads. You may want to have a shot at this one first, as it's probably the easiest.

As soon as you unlock any of the characters, be sure to exit your current game, and then return to the arcade. It should save the characters so that you won't have to keep putting in the codes.

This whole process is easily accomplished with two people, although I managed to do it by myself. However you decide to go about it, good luck.

Thx Infecta

**Move list and secrets taken from Gamefaqs .unlock the secret characters**

**added Infectas guide to unlock the secret characters**

**Remapping 360 pad buttons and arrows by Wizard2K**